



*"Quas dederis, solas semper
habebis opes"*

Queen Mary's Grammar School

Walsall, WS1 2PG

QMGS Sixes Cricket Tournament

**A fundraising event for QMGS, presented by the
school in conjunction with the QMA and QMC**

Saturday 8th July 2017

Group 1 (Top Square)

Team 1 (TBC)

Team 2 (TBC)

Team 3 (TBC)

Team 4 (TBC)

Group 2 (Bottom Square)

Team 5 (TBC)

Team 6 (TBC)

Team 7 (TBC)

Team 8 (TBC)

Order of the day:

Arrive 12.30pm

Tea & coffee

Cricket Pavilion

Group 1 (Top Square)

1.00pm	Match 1	Team 1 vs Team 2
1.50pm	Match 2	Team 3 vs Team 4
2.40pm	Match 3	Team 1 vs Team 4
3.30pm	Match 4	Team 2 vs Team 3
4.20pm	Match 5	Team 2 vs Team 4
5.10pm	Match 6	Team 1 vs Team 3

Group 2 (Bottom Square)

1.00pm	Match 1	Team 5 vs Team 6
1.50pm	Match 2	Team 7 vs Team 8
2.40pm	Match 3	Team 5 vs Team 8
3.30pm	Match 4	Team 6 vs Team 7
4.20pm	Match 5	Team 6 vs Team 8
5.10pm	Match 6	Team 5 vs Team 7

6.15pm **Top Square** Winner of Group 2 vs Runner Up Group 1

Bottom Square Winner of Group 1 vs Runner Up Group 2

7.15pm **Top Square** Winner of Semi Final 1 vs Winner of Semi Final 2

8.15pm **Presentations in the Cricket Pavilion (Bar until late)**

Throughout the day, food and drinks will be available from stalls within the school grounds and the bar within the cricket pavilion will remain open. Each team will be expected to provide umpires/scorers for their own matches. There will be a **£50 entry fee** to cover the costs of administration and trophies, along with a contribution to the fundraising. Once entry has been confirmed, cheques to be made payable to Queen Mary's Grammar School and posted to:

Ben Gibbons (I/C Cricket), Queen Mary's Grammar School, Sutton Road, Walsall, West Midlands,
WS1 2PG.

Queen Mary's
Association



 Queen Mary's Club
For all ex-pupils of Queen Mary's Grammar School

Summer Cricket Festival – Saturday 8th July

31 May 2017

Dear Sir/Madam,

The entry fee for the six a side tournament is £50. Please can you confirm that you would like to enter a team into the QMGS Sixes Cricket Tournament as part of the Summer Cricket Festival held at Queen Mary's Grammar School on Saturday 8th July:

Name of Team:

Team Captain:

Remaining Team Members (*total squad of 8 players permitted*)

Tel no:

Mobile no:

Email:

Address:

I enclose our entry fee of £50 payable to Queen Mary's Grammar School.

Signed:



Six-a- Side Rules

The teams participating will be split into two equal pools, playing each other on a round-robin basis. Therefore each team will play a minimum of three matches with the top team from each group automatically qualifying and the best second place into the semi-finals. The two winning semi-finalists will then compete in the final. Each team may name a squad of eight players.

Teams will be required to umpire and score both their own and offer to help other teams.

Coin toss 5 minutes before scheduled start of play.

Please ensure your team is ready to start at the exact times (weather permitting) especially when the innings are dovetailing.

Normal laws of cricket will apply, except for the following conditions:-

1. Teams of six – five of whom must bowl one six ball over each
2. The Wicketkeeper is **not** allowed to bowl.
3. Duration of match will be 5 x 6 ball overs maximum.
4. All batsmen must retire at 25 runs.
5. Last man stands: if the batting team lose all of their wickets and a batsman has retired earlier, he is then allowed to return to continue his innings.
6. Wides and No balls will be penalised with 4 runs. No additional ball will be bowled, **except** in the last over.
7. In addition, each side must submit a batting order before commencement of play.

NB The batting order submitted by each team in the first match must be reversed for the second group match to enable all players to have an opportunity to bat. Captains may select the batting order of their choice for the knockout stages.

8. The bowling team has 25 mins to bowl their allotted overs, (which should be plenty of time), failure to do so will result in a 24 run penalty per over not bowled.



In the event of scores being level at the end of the match the following will apply:-

1. Team losing fewer wickets shall be declared the winner,
Or if still equal,
2. The team scoring most runs off the bat shall be declared the winner.
Or if still equal,
3. The team who has hit the most boundaries
Or if still equal,
4. The team that has hit the most 6s

In the event of teams being equal on points after their preliminary games, standings will be determined by the following criteria:-

1. Total number of runs scored divided by the number of wickets to fall,
Or if still equal,
2. Number of runs scored off the bat.

In both cases the highest average or highest aggregate will be declared the winners.

Or if still equal,

3. Team losing fewer wickets shall be declared the winner,
Or if still equal,
4. The team who has hit the most boundaries
Or if still equal,
5. The team that has hit the most 6's
Or if still equal,
6. The winners of the match between the two teams

Points for leagues are allocated as follows:

3 points for a win

1 point for a No Result

0 points for a loss